

# Faster Compact Diffie-Hellman: Endomorphisms on the $x$ -line

Craig Costello, Huseyin Hisil and Benjamin Smith

EUROCRYPT 2014  
Copenhagen, Denmark  
May 12, 2014

Microsoft  
**Research**



*informatics mathematics*  
**inria**



## At a high level...

A software implementation of Diffie-Hellman key-exchange targeting 128-bit security:

- **Fast:** 148,000 cycles (Intel Core i7-3520M – Ivy Bridge) for `key_gen` and `shared_secret`
- **Compact:** 256-bit keys (*purely x-coordinates only*)
- **Constant-time:** execution independent of input – side-channel resistant

Software (in eBACS format) available at:

<http://hhisil.yasar.edu.tr/files/hisil20140318compact.tar.gz>

## 1 Endomorphisms

*replace single scalar with half-sized double-scalars*

## 2 The $x$ -line

*use  $x$  coordinates throughout, instead of  $(x, y)$  coordinates  
(and work on curve and twist simultaneously)*

## 3 Endomorphisms on the $x$ -line

*do both . . .*

# Endomorphisms

# A generic scalar multiplication

## The fundamental ECC operation: scalar multiplication

given: a scalar  $[m]$  and an elliptic curve point  $P$   
compute:  $[m]P$

- Write the scalar in binary

$$m = (1, 0, 1, \dots, 0, 0, 1)_2$$

and double-and-add


- Or use another addition chain ...

# Endomorphisms

## What's an endomorphism?

In this talk, an endomorphism (on an elliptic curve  $\mathcal{E}$ ) is a map

$$\psi: \mathcal{E} \rightarrow \mathcal{E}$$

- **some (trivial) examples:** multiplication-by- $m$  map,  $m \in \mathbb{Z}$   
 $[-1], [2], [3], \dots, [m]$
- **real-world example:** curve used in bitcoin   
 $\mathcal{E}/\mathbb{F}_p: y^2 = x^3 + b$  with  $p \equiv 1 \pmod{3}$ . Let  $\zeta^3 = 1$  for  $\zeta \neq 1$ .  
If  $P = (x, y)$  on  $\mathcal{E}$ , so is  $\psi(P) = (\zeta x, y)$
- **Fact:**  $\psi(P) = [\lambda]P$   
i.e.  $\psi$ 's a shortcut to  $[\lambda]$

## What's a useful endomorphism?

$\psi$  should be efficiently computable, and  $[\lambda]$  should be large  
i.e.  $\psi$  should be much faster than  $[\lambda]$  (e.g. 1 mul vs. 3000+ muls)

# How to use an endomorphism, part I

## Scalar multiplication (in the presence of an endomorphism):


given: a scalar  $[m]$  and two points  $P, \psi(P)$  (order  $N$ )  
compute:  $[m]P = [a]P + [b]\psi(P)$

- many possible  $(a, b)$  pairs – find “short” one
- Use “zero decomposition lattice”  $\mathcal{L}$ : all pairs  $(c, d)$  such that
$$c + d\lambda \equiv 0 \pmod{N}$$
- Find  $(v_1, v_2) \in \mathcal{L}$  close to  $(m, 0)$ :  $(a, b) = (m, 0) - (v_1, v_2)$
- Short basis for  $\mathcal{L} = \langle (N, 0), (-\lambda, 1) \rangle$  computed in advance, so

$$m \xrightarrow{\mathcal{L}} (a, b)$$

**very cheap:** i.e. less than 10 integer muls to compute

# How to use an endomorphism, part II

-  e.g.: 256-bit  $m$ 's decompose into  $\approx$  128-bit  $a$ 's and  $b$ 's
- $m = 100162175736570768564527594834550209124031802653885759009988599962436827164086$

$\downarrow \mathcal{L}$

$a = 99172541169956320218199372915391025671$

$b = 224127230907715819133022922601979555751$

- Multiexponentiation to compute  $[a]P + [b]\psi(P)$

$$a = [ \quad 1 \quad | \quad 0 \quad | \quad 1 \quad | \quad 0 \quad | \quad 1 \quad | \quad \dots ]$$

$$b = [ \quad 0 \quad | \quad 1 \quad | \quad 0 \quad | \quad 0 \quad | \quad 1 \quad | \quad \dots ]$$

$\downarrow \quad \downarrow \quad \downarrow \quad \downarrow \quad \downarrow$

$$[ P \quad | \quad \psi(P) \quad | \quad P \quad | \quad 0 \quad | \quad P + \psi(P) \quad | \quad \dots ]$$

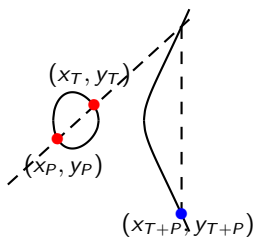
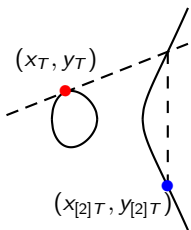
Summary: (at least in this case...)

half the doublings... and fewer additions too!



# The $x$ -line

# x-coordinate only arithmetic



Classical formulas:

$$y^2 = x^3 + ax + b$$

$$x_{[2]T}, y_{[2]T} = \text{DBL}(x_T, y_T, a)$$

$$x_{T+P}, y_{T+P} = \text{ADD}(x_T, y_T, x_P, y_P)$$

Montgomery's formulas:

$$By^2 = x^3 + Ax^2 + x$$

$$x_{[2]T} = \text{DBL}(x_T, A)$$

$$x_{T+P} = \text{PSEUDOADD}(x_T, x_P, x_{T-P})$$

# x-coordinate only arithmetic

Classical formulas:  $y^2 = x^3 + ax + b$

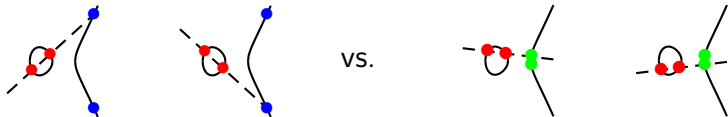
$$x_{[2]T}, y_{[2]T} = \text{DBL}(x_T, y_T, a)$$

$$x_{T+P}, y_{T+P} = \text{ADD}(x_T, y_T, x_P, y_P)$$

Montgomery's formulas:  $By^2 = x^3 + Ax^2 + x$

$$x_{[2]T} = \text{DBL}(x_T, A)$$

$$x_{T+P} = \text{PSEUDOADD}(x_T, x_P, x_{T-P})$$



- opposite  $y$ 's give different  $x$ -coordinate than same-sign  $y$ 's
- decide between them with difference  $x_{T-P}$
- **Differential additions:**  $x_{T+P} = \text{PSEUDOADD}(x_T, x_P, x_{T-P})$

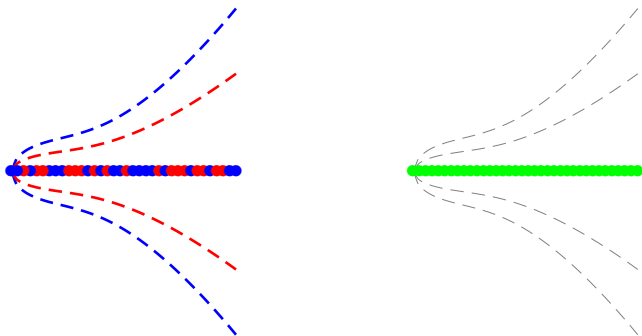
Compact scalar multiplications on:

$$\mathcal{E}/\mathbb{F}_q : By^2 = x^3 + Ax^2 + x$$

$$x([m]P) = \text{LADDER}(m, x(P), A)$$

- Now just  $\mathbb{F}_q$  values (hard ECDLP underneath)
- BUT only  $\approx$  half of  $x \in \mathbb{F}_q$  give point on  $By^2 = x^3 + Ax^2 + x$
- Other  $\approx$  half give point on twist  $\mathcal{E}' : B'y^2 = x^3 + Ax^2 + x$
- Bernstein '01:  $\text{LADDER}(m, x, A)$  will give hard ECDLP for all  $x \in \mathbb{F}_q$  if  $\mathcal{E}$  and  $\mathcal{E}'$  are both secure (i.e. same  $A$  for  $\mathcal{E}, \mathcal{E}'$ )

# The picture



- All possible  $x \in \mathbb{F}_q$  “partitioned” to  $\mathcal{E}$  or  $\mathcal{E}'$
- But  $\text{LADDER}(m, x, A)$  doesn't distinguish: so users needn't
- Bernstein'06: curve25519 built on this notion

# Endomorphisms on the $x$ -line

We need a curve that:

- i. is defined over fast field
  - ii. has a useful endomorphism
  - iii. is twist-secure
- (ii) and (iii): Gallant-Lambert-Vanstone (GLV) – CRYPTO'01
  - (i) and (ii): Galbraith-Lin-Scott - (GLS) – EUROCRYPT'09

(i), (ii) and (iii): Benjamin Smith - ASIACRYPT'13

*Fast families of elliptic curves from  $\mathbb{Q}$ -curves*

# The curve: targeting 128-bit security level

- **the field:**

$$\mathbb{F}_{p^2} = \mathbb{F}_p(i), \quad i^2 + 1 = 0 \quad \text{and} \quad p = 2^{127} - 1$$

- **the curve (and twist):** defined by  $A \in \mathbb{F}_{p^2}$

$$\mathcal{E}: y^2 = x^3 + Ax^2 + x, \quad \mathcal{E}': \left(\frac{12}{A}\right)y^2 = x^3 + Ax^2 + x$$

- **the group orders:**

$$\begin{array}{ccc} \#\mathcal{E} = 4N, & & \#\mathcal{E}' = 8N', \\ \text{252-bit prime } N & \text{and} & \text{251-bit prime } N' \end{array}$$

- **security properties:**

MOV deg,  $\text{disc}(\text{End}(\mathcal{E}))$ ,  $h(\text{End}(\mathcal{E}))$  – all huge ...

The ( $x$ -only) endomorphism  $\psi_x$

$$\psi_x(x) = \frac{A^p \left( (x-1)^2 + (A+2)x \right)^p}{-2Ax^p}$$



## 2-dimensional differential addition chains

- Requirement: difference  $U - V$  must be in chain before computing  $U + V$
- One dimensional ladder:  $m, x(P) \mapsto x([m]P)$
- We need two-dimensional version:

$$a, b, x(P), x(\psi(P)) \mapsto x([a]P + [b]\psi(P))$$

- Three variants chosen from the literature ...

chain	by	# steps	ops per step
PRAC	Montgomery	$\approx 0.9\ell$	$\approx 1.6 \text{ ADD} + 0.6 \text{ DBL}$
AK	Azarderakhsh & Karabina	$\approx 1.4\ell$	1 ADD + 1 DBL
DJB	Bernstein	$\ell$	2 ADD + 1 DBL

- Note: easy to force  $\ell = \max\{\lceil \log_2 a \rceil, \lceil \log_2 b \rceil\}$  to be of constant length for constant-time chains

# Kickstarting addition chains ...

- All three chains require inputs  $x(P)$ ,  $x(\psi(P))$ , and one of

$$x((\psi \pm 1)(P))$$

i.e. can't add two points without their difference

## Computing the initial difference:

$$(\psi \pm 1)_x(x) = f(x) + g(x) \cdot x^{(p+1)/2},$$

where  $f$  and  $g$  have low degree.

- Exponentiation to  $(p+1)/2 = 2^{126} \longrightarrow$  126 squarings
- $(\psi \pm 1)_x$  not as fast as  $\psi_x$ , or other endomorphisms around, but it could be worse ...

# Performance results (Ivy Bridge)

## The routine

*Input:* scalar  $m \in \mathbb{Z}$  and  $x(P) \in \mathbb{F}_{p^2}$

- 1  $a, b \leftarrow \text{DECOMPOSE}(m)$
- 2  $x(\psi(P)), x((\psi - 1)(P)) \leftarrow \text{ENDO}(x(P))$
- 3  $x([m]P) \leftarrow \text{CHAIN}(x(P), x(\psi(P)), x((\psi - 1)(P)))$

*Output:*  $x([m]P)$

CHAIN	dimension	uniform?	constant time?	cycles
LADDER	1	✓	✓	159,000
DJB	2	✓	✓	148,000
AK	2	✓	✗	133,000
PRAC	2	✗	✗	109,000

*Compare to curve25519 (✓ & ✓): 182,000 cycles*

- Slightly faster/simpler if choosing  $(a, b)$  at random (see paper)
- Faster `key_gen` in ephemeral Diffie-Hellman: Alice may want to exploit pre-computations on the public generator  $x(P)$ :
  - precompute  $x(\psi(P))$  and  $x((\psi + 1)P)$ , or
  - Alice works on twisted Edwards form of  $\mathcal{E}$  before pushing to  $x$ -line for Bob
- Genus 2 analogue still open: even more attractive on the Kummer surface

Full version

<http://eprint.iacr.org/2013/692>

C-and-assembly software implementation

<http://hhisil.yasar.edu.tr/files/hisil20140318compact.tar.gz>

Magma scripts

<http://research.microsoft.com/en-us/downloads/ef32422a-af38-4c83-a033-a7aafbc1db55/>