

Pairings for Cryptographers

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talk based on disjoint work (not mine) by:

Steven Galbraith, Kenny Paterson, Nigel Smart

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Pairing groups

- A pairing is a **bilinear** map

$$e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$$

$$P \times Q \mapsto e(P, Q)$$

- P and Q must come from **linearly independent groups** \mathbb{G}_1 and \mathbb{G}_2 of the same (prime) order r

Hashing: map-to-point and cofactor multiplication

- $E : y^2 = x^3 + ax + b$
- Assume r is biggest prime factor of $\#E$, h called *cofactor*

$$\#E(\mathbb{F}_q) = h \cdot r$$

- **map-to-point:** Modifying $H : \{0, 1\}^* \rightarrow \mathbb{F}_q \dots$
increment output (i.e. $u \leftarrow u + 1 \in \mathbb{F}_q$) until

$$u^3 + au + b = v^2$$

for some $v \in \mathbb{F}_q$. Choose between $\pm v$ somehow.

- **cofactor multiplication:** $[h](u, v)$ is now of order r

Hashing: example

- Consider $E : y^2 = x^3 + 4$ over \mathbb{F}_{11}
- $\#E(\mathbb{F}_{11}) = 12$
- We want to use biggest prime subgroup order possible ($r = 3$)
- Three points are killed by 3 in $E(\mathbb{F}_q)$

$$E(\mathbb{F}_{11}) = \{ \mathcal{O}, (1, 4), (1, 7), (2, 1), (2, 10), (0, 2), (0, 9), (6, 0), (10, 5), (10, 6), (3, 3), (3, 8) \}.$$

- A generator is $P = (2, 10)$
- To get a point of order $r = 3$, take $[4]P = (0, 9)$

A hashing example

Suppose $H : \{0, 1\}^* \rightarrow \mathbb{F}_q$ gives $H(\text{str}) = 7$. Then

$\hat{H} : \{0, 1\}^* \rightarrow E(\mathbb{F}_q)$ gives $\hat{H}(\text{str}) = [4](10, 5) = (0, 2)$

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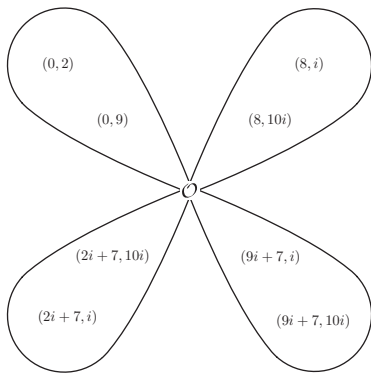
Question: can we now compute a pairing?

- What happens when we extend \mathbb{F}_q to \mathbb{F}_{q^2} with $i^2 = -1$?

\circlearrowleft , (1, 4), (1, 7), (i + 6, 10i + 7), (i + 6, i + 4), (i + 2, 7i, 1), (i + 2, 4i), (8i + 1, 3i + 3), (8i + 1, 8i + 8), (4i + 3, 5i), (4i + 3, 6i), (6i + 5, 4i + 10), (6i + 5, 7i + 1), (2, 1), (2, 10), (6i + 4, 7i + 2), (6i + 4, 4i + 9), (2i + 1, 4i + 8), (2i + 1, 7i + 3), (7i + 7, 8i + 3), (7i + 7, 3i + 8), (2i + 4, 8), (2i + 4, 3), (5i + 2, 9i + 8), (5i + 2, 2i + 3), (10i + 7, 7i + 10), (10i + 7, 4i + 1), (8i + 6, 5), (8i + 6, 6), (10i + 6, 10i + 4), (10i + 6, i + 7), (5i + 4, 4i + 2), (5i + 4, 7i + 9), (4, 8i), (4, 3i), (i + 8, 2i + 1), (i + 8, 9i + 10), (3i + 3, 9i + 3), (3i + 3, 2i + 8), (4i + 8, 0), (5i + 1, 9i), (5i + 1, 2i), (9i + 1, 4i + 3), (9i + 1, 7i + 8), (10i + 8, 9i + 1), (10i + 8, 2i + 10), (8, 10i), (8, i), (8i + 5, 4), (8i + 5, 7), (9i, 10i + 7), (9i, i + 4), (10i + 2, 7i), (10i + 2, 4i), (4i + 7, 3i + 3), (4i + 7, 8i + 8), (5, 5i), (5, 6i), (4i + 10, 4i + 10), (4i + 10, 7i + 1), (5i + 10, 1), (5i + 10, 10), (7i + 5, 7i + 2), (7i + 5, 4i + 9), (7i, 4i + 8), (7i, 7i + 3), (3i + 1, 8i + 3), (3i + 1, 3i + 8), (9i + 4, 8), (9i + 4, 3), (8i + 3, 9i + 8), (8i + 3, 2i + 3), (7i + 10, 7i + 10), (7i + 10, 4i + 1), (10, 5), (10, 6), (10i + 5, 10i + 4), (10i + 5, i + 7), (2i + 2, 4i + 2), (2i + 2, 7i + 9), (10i + 9, 8i), (10i + 9, 3i), (3i + 10, 2i + 1), (3i + 10, 9i + 10), (6i + 2, 9i + 3), (6i + 2, 2i + 8), (7i + 8, 0), (9, 9i), (9, 2i), (9i + 10, 4i + 3), (9i + 10, 7i + 8), (4i + 4, 9i + 1), (4i + 4, 2i + 10), (9i + 7, 10i), (9i + 7, i), (3i + 5, 4), (3i + 5, 7), (i + 5, 10i + 7), (i + 5, i + 4), (7, 7i), (7, 4i), (10i + 3, 3i + 3), (10i + 3, 8i + 8), (7i + 3, 5i, 1), (7i + 3, 6i), (i + 7, 4i + 10), (i + 7, 7i + 1), (6i + 10, 1), (6i + 10, 10), (9i + 2, 7i + 2), (9i + 2, 4i + 9), (2i + 10, 4i + 8), (2i + 10, 7i + 3), (i + 3, 8i + 3), (i + 3, 3i + 8), (3, 8), (3, 3), (9i + 6, 9i + 8), (9i + 6, 2i + 3), (5i + 5, 7i + 10), (5i + 5, 4i + 1), (3i + 6, 5), (3i + 6, 6), (2i, 10i + 4), (2i, i + 7), (4i + 5, 4i + 2), (4i + 5, 7i + 9), (i + 9, 8i), (i + 9, 3i), (7i + 4, 2i + 1), (7i + 4, 9i + 10), (2i + 6, 9i + 3), (2i + 6, 2i + 8), (6, 0), (6i + 1, 9i), (6i + 1, 2i), (4i, 4i + 3), (4i, 7i + 8), (8i + 10, 9i + 1), (8i + 10, 2i + 10), (2i + 7, 10i), (2i + 7, i), (0, 2), (0, 9)

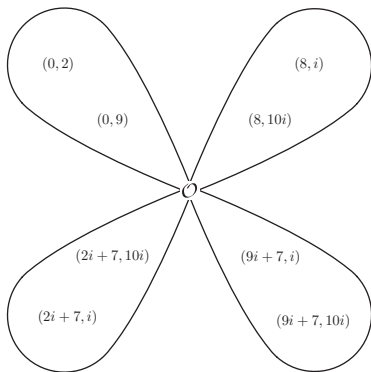
- There's now 9 points that are killed by 3

Torsion points



- 3 points in $E(\mathbb{F}_q)[3]$
- 9 points in $E(\mathbb{F}_{q^2})[3]$ (4 cyclic subgroups of order 3)

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- 3 points in $E(\mathbb{F}_q)[3]$
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- **Question: How many points in**
 $E(\mathbb{F}_{q^3})[3], E(\mathbb{F}_{q^4})[3], \dots?$

In general...

- No matter how far we extend \mathbb{F}_q , there is precisely r^2 points that are killed by r
- They form $r + 1$ cyclic subgroups of order r (they all share \mathcal{O})
- In the previous example, all points killed by 3 were contained in \mathbb{F}_{q^2}

Thm: Balasubramanian-Koblitz

Minimal $k \in \mathbb{Z}$ such that $r \mid q^k - 1$

→ all r^2 points killed by r lie in $E(\mathbb{F}_{q^k})$

- **r points in $E(\mathbb{F}_q)$ killed by r , but once we find one more in $E(\mathbb{F}_{q^k})$, we find them all!**

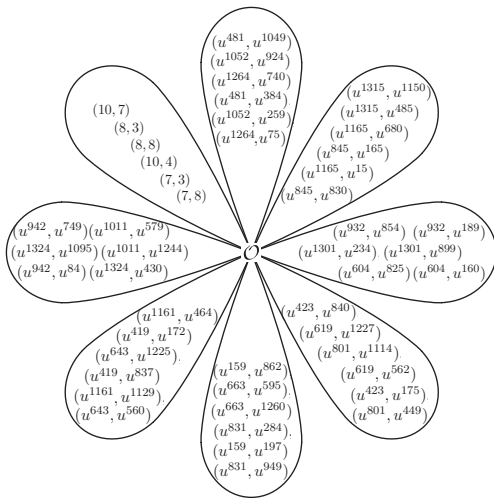
Another example

- Consider $E : y^2 = x^3 + 7x + 2$ over \mathbb{F}_{11}
- $\#E(\mathbb{F}_{11}) = r = 7$

$$E(\mathbb{F}_{11}) = \{\mathcal{O}, (7, 3), (7, 8), (8, 3), (8, 8), (10, 4), (10, 7)\}.$$

- $q = 11$, $r = 7$, minimum k such that $q^k - 1$ is $k = 3$
- $\mathbb{F}_{q^3} = \mathbb{F}_q[u]/(u^3 + u + 4)$
- $\#E(\mathbb{F}_{11^3}) = 2^2 \cdot 7^3$
 - 7 points killed by 7 in $E(\mathbb{F}_q)$
 - 7 points killed by 7 in $E(\mathbb{F}_{q^2})$
 - 49 points killed by 7 in $E(\mathbb{F}_{q^3})$
 - 49 points killed by 7 in $E(\mathbb{F}_{q^4})$
 - ...
 - 49 points killed by 7 in $E(\overline{\mathbb{F}}_q)$

Another example: the 7-torsion

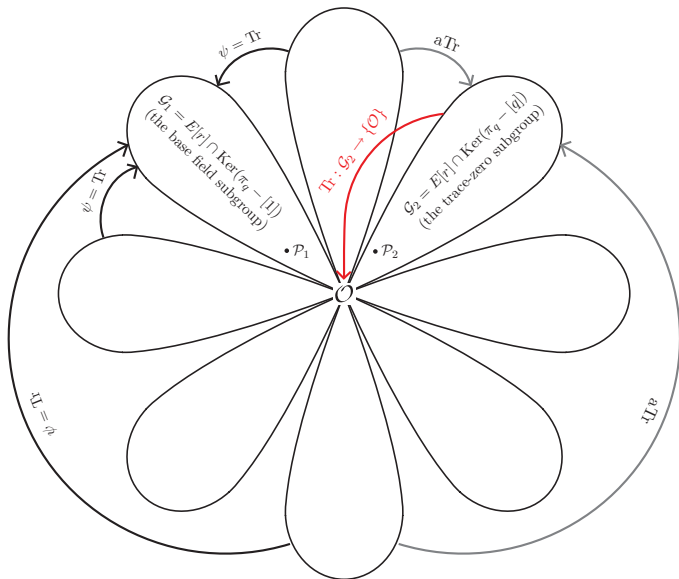


- The 7-torsion of $E : y^2 = x^3 + 7x + 2$ over \mathbb{F}_{11^3}

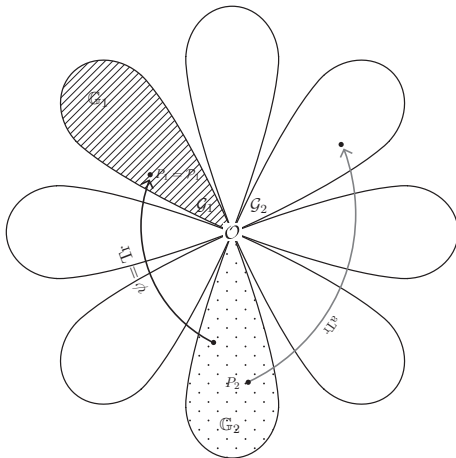
What do cryptographers want in a pairing?

- Of the $(r + 1)$ cyclic subgroups of order r in $E(\mathbb{F}_{q^k})$, we need to define two linearly independent subgroups \mathbb{G}_1 and \mathbb{G}_2
- The main three properties cryptographers might want
 - 1 to be able to **hash onto** \mathbb{G}_1 **and** \mathbb{G}_2 (randomly sample)
 - 2 **an isomorphism** $\psi : \mathbb{G}_2 \rightarrow \mathbb{G}_1$ for the security proof to work
 - 3 the pairing to be as **efficient** as possible
- **Crux of talk: all three not possible simultaneously...**

Maps on the general torsion (ordinary curves)

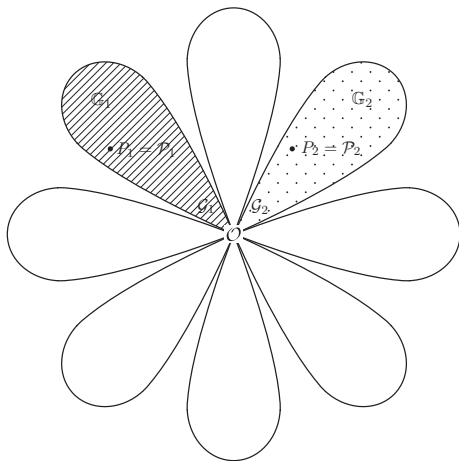


Type 2 pairing



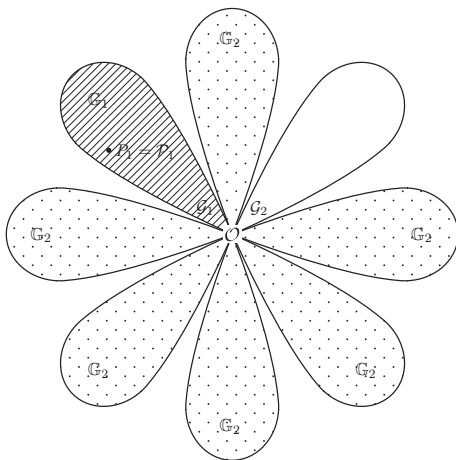
Drawback: can't hash onto G_2 without knowing the ECDLP w.r.t. the generator

Type 3 pairing



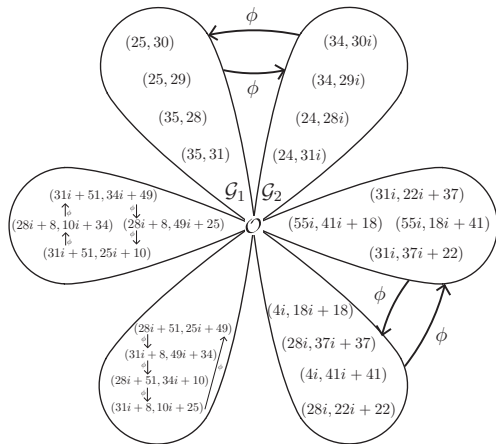
Drawback: can't compute $\psi : \mathbb{G}_2 \rightarrow \mathbb{G}_1$

Type 4 pairing (Shacham's thesis)



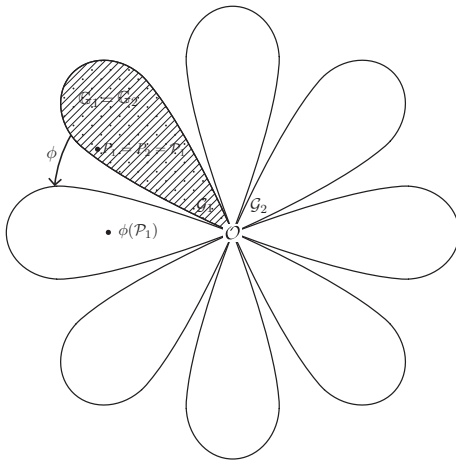
Drawback: elements of G_2 linearly independent

Type 1: Supersingular curves have distortion maps



$E : y^2 = x^3 + x$ over $\mathbb{F}_{59^2} = \mathbb{F}_{59}[i]/(i^2 + 1)$,
 map $\phi : (x, y) \mapsto (-x, iy)$: **can map out of \mathbb{G}_1**

Type 1 pairing



Drawback: curve must be supersingular, meaning $k \leq 6$ for elliptic curves - either much less secure or much less efficient

Motivation for “Pairings for Dummies Cryptographers”

- Authors commonly write $\mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$, and/or assume all properties (isomorphism, hashing, symmetry, etc)
- On the one hand, fair enough: pairings as a black-box
- On the other hand, it's a cop out (especially if you have huge products of pairings etc, and want to claim scheme is “efficient” - or dare to claim/cite timings)
- Recommended reading for those that think they need ψ
 - 1 Chatterjee-Menezes: “.... - The Role of ψ Revisited” - Type 2 pairings offer no benefit over Type 3 pairings.
 - 2 also see Smart-Vercauteren: “On computable isomorphisms in efficient pairing-based systems”
- If you don't need ψ , Type 3 pairings are the best

Match your protocol to the best type (modulo caveats)

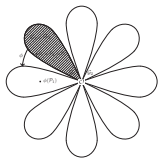


Figure: Type 1 pairings
(if you don't need
efficiency/security).

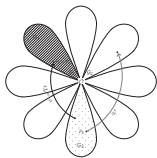


Figure: Type 2 pairings
(if you don't need to randomly
sample from G_2).

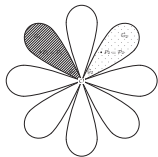


Figure: Type 3 pairings
(if your proof doesn't
need/want a computable
 $\psi : G_2 \rightarrow G_1$). *see next slide*

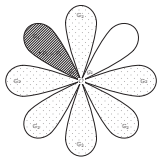


Figure: Type 4 pairings
(if elements of G_2 can be
linearly independent).

Questions...

In the question time of this talk, it was pointed out to me that I'd missed an important point: namely, that some schemes that are based on the *external Diffie-Hellman assumption* (XDH) or its variants actually rely on the non-existence of an efficiently computable $\psi : \mathbb{G}_2 \rightarrow \mathbb{G}_1$, i.e. where Type 3 pairings are a must have. This is because such schemes require the decisional Diffie-Hellman problem to also be hard in \mathbb{G}_2 , which is not the case if ψ is efficiently computable.