

Tracks Featured in

The Pod Called Quest - Episode 67

(in order of appearance)

A Mother's Grief

9:59.540

Loredo's Manor

13:21.454

Through the Underworld

18:16.786

In the Giant's Shadow

21:44.297

Geralt Saves Abigail

24:29.787

Tomb of the Iron Lord's Champion

25:59.846

Within the Mist

27:25.412

In These Woods

30:17.676

Rasping Rifts

33:28.126

Growing Shadows

35:06.088

Ossuary 6 – Air

38:59.282

Cave Theme

42:57.272

Go Back Whence You Came

45:04.209

Leper's Smile

46:41.421

Vizimia's Cemetary

48:24.298

Devoured by Darkness

53:32.691

Crypt

55:25.560

City of Hollow Eyes

1:01:27.191

Thousand Grains

1:02:56.062

Porphyry City

1:04:16.841

Nocturnal Forest

1:06:14.443

Lair of Harpies

1:10:12.720

The Swamp

1:12:52.560

Blood Run

1:21:57.917

Into the Worldwound

1:23:52.139

Abigail Burns

1:25:12.816

Whatsoever A Man Soweth

1:26:21.695

Plots and Intrigues

1:28:33.076

A Single Drop of Magic

1:29:50.297

Seeking Resonance

1:33:09.242

Steps of the Goddess

1:35:28.428

Treachery

1:37:30.670

Coles Dream

1:38:51.685

Salamandra Hideout

1:41:57.262

Crazy Troubled Senses

1:45:06.102

Old Sycamore Caves

1:47:38.343

Dead City

1:50:26.862

The Big Four

1:57:04.226

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Aakash Gandhi

"Chariots of War"

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Alexander Zhelanov

"Battle Music"

"Battle Theme 1"

"Battle Theme 3"

"Darkness March"

"Feat"

"Invasion of Chaos"

"Land of the Fearless"

"Middle Age"

www.soundcloud.com/alexandr-zhelanov

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Audioblocks

"The Piper"

"Coles Dream"

"The Way It Was"

"In the Last Way"

"War Action Orchestra"

"Conquest Guide"

"In These Woods"

"Medieval Brotherhood"

"Stratosphere"

"The Pyramid Opens – Alt Mix"

"Stalk At Night – Alt Mix"

"Awareness"

"Dramatic Movie Opening"

"Underground Ambience"

"The Exorcism of Charlie Jones"

"A Stringy Horror Story"

"All That Remains Full"

"Dark Days Alternative Mix 2"

"The Sea Temple"

"Spiritual Plains"

"Paranormal"

"Aaron Boat Song"

"Mythical Sword"

"In the Wilderness"

"Out on the Moors"

"Fear and Horror (V2)"

"No Place Like This"

"Hiding the Tears"

"Edge of Awakening"

Various Artists

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Audionautix

"Renaissance"

"Somber"

Artist: <http://audionautix.com/>

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Celestial Aeon Project

"A Bard's Tale"

"Ancient Temple Ambience"

"Arcanum"

"Black Knight Inn"

"Einherjar"

"Glacier"

"Humble Stranger"

"Inn by the Forest"

"Mead of Poverty"

"Old Cellar"

"Predator"

"Requiem For a Dream Lost in Time"

"Scarborough Fair"

"The Elven Realm"

"The Mystic"

"There Are No Monsters"

"Wild Boar Inn"

<http://www.mattipaalanen.com/>

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CJ Aist

"Epic Battle"

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Derek and Brandon Fiechter

"Camel Riders"

"Claystone Ruins"

"Desert Caravans"

"Hooded Rogue Inn"

"Lost City of the Sands"

"Minstrels of Windsong"

"Pyramids of Egypt"

"Silverdawn Village"

"Sir Gawain's Inn"

"Sumerians"

"The Innkeeper"

"The Noble Quarters"

www.dbfiechter.bandcamp.com

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"Daybreak"

"Edge of Silence"

"Far and Beyond"

"Gwynbleidd"

"Hemdall"

"Hymn to Eternity"

"Leszy"

"Light of Aetherius"

"Nightfall"

"Nocturnal"

"norðrljós"

"Sea Storm"

"Starlight"

"The Gods Are Present"

"The Heartlands"

"The Karth River"

"The Sea"

"The Winds"

"Thor"

"Touch the Sky"

"Town Square"

"Windswept"

"Winterhold"

"Words of Power"

"Ysmir"

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Dreyma Music

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Gentil Puck

"Beneath the Ice"

"The Silver Sail Inn"

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Hardcore SCM

"Dark Paths"

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Incompetech

"Aftermath"

"Air Prelude"

"Ancient Rite"

"Angevin 120 Loop"

"Angevin 70"

"Anguish"

"Anxiety"

"Apprehension"

"Ascending the Vale"

"Awkward Meeting"

"Bit Quest"

"Black Vortex – Scoring Action"

"Blip Stream"

"Dangerous"

"Dark Times"

"Decline"

"Deep Noise"

"Departure"

"Desert City"

"Digital Bark"

"Dragon and Toast"

"Dreamlike"

"Earth Prelude"

"Echoes of Time v2"

"Echoes of Time"

"Finding Movement"

"Folk Round"

"For Originz"

"Full On"

"Gathering Darkness"

"Healing"

"Heavy Heart"

"Hidden Wonders"

"Ice Demon"

"Intrepid hi"

"Laid Back Guitars"

"Lone Harvest"

"Long Note One"

"Long Note Three"

"Lord of the Land"

"Lost Time"

"Love Song"

"Magic Forest"

"Malicious"

"Moorland"

"Mourning Song"

"Mystery Bazaar"

"Night Vigil"

"Ossuary 2 - Turn"

"Ossuary 6 – Air"

"Overworld"

"Past the Edge"

"Pippin the Hunchback"

"Plaint"

"Prelude and Action"

"Private Reflections"

"Redletter"

"Relent"

"Return of Lazarus"

"Rites"

"Ritual"

"Shadowlands 1 - Horizon"

"Shadowlands 4 – Breath"

"Shadowlands 5 – Antechamber"

"Shadowlands, Bridge"

"Shadowlands, Codex"

"Shadowlands, the Pit"

"Shores of Avalon"

"Soaring"
"Spacial Winds"
"Stormfront"
"Strength of the Titans"
"String Impromptu Number 1"
"Suonatore di Luto"
"Supernatural"
"Tabuk"
"Teller of the Tales"
"The Call"
"The Descent"
"The Dread"
"The Drive"
"The Ice Giants"
"This House"
"Thunder Dreams"
"Thunderbird"
"Time Passes"
"Unlight"
"Unpromised"
"Unseen Horrors"
"Very Low Note"
"Village Consort"
"Virtutes Instrumenti"
"Virtutes Vocis"
"Water Prelude"
"Welcome to Horrorland -hi"
"Welcome to Horrorland"
"Wizardtorium"

Kevin MacLeod (incompetech.com)
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Joseph Gilbert

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joshuaempyre

"Epic Orchestra – LOOP"
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Matthew Pablo

"Blackmoor Colossus "
"Blackmoor Colossus (no vocals)"
"Dark Descent"
"Dark Descent (Extended Cut)"
"Desolate"
"Desolate Part I"
"Desolate Part II"
"Dream Raid Part "
"Heroic Demise (New)"
"Leap Into Eternity"
"Spiritwatcher"
"The Dark Amulet"
"Wasteland Showdown"
"You Were My Brother"

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Juhani Junkala

"Epic Boss Battle"
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Miguel Johnson

"AdditionalTracks"

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Myuu

"Final Boss"
"the Forsaken"
"Growing Shadows"
"Into the Depths"
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productioncrate.com

"Alien Mist 1"
"Alien Mist 2 "
"Alien Mist 3"
"Dreaming Cello"
"Endless"
"Magic Path"
"No Release"
"No Way Out"
"Remembrance"
"Starlight Evening "
"Through the Night Forest"
"Time Didn't Stop"
"Triumphic"
"We Will Win"
www.productioncrate.com
Additional Music provided by ProductionCrate

Purple Planet Music

"A New World"
"Battle Plan"
"Confrontation"
"Diabolus"
"Evolution"
"Halo Effect"
"Heartfelt"
"Heavy Brigade"
"In Pirsuit"
"Introspection"
"Lost Souls"
"Lurking Fear"
"Red Mist" ... cont.
"Redemption"
"Sierra Nevada"
"Spiritual Moment"
"The Chase"
Music: <https://www.purple-planet.com>
Provided Royalty Free by its creators

Scott Buckley

"Borealis"
"Computations in a Snowstorm"
"Dragon's Lullaby"
"Fading"
"Hunted"
"Jade"
"Monomyth"
"Soldier of Fortune"
"Soul Searcher"
"The Distant Sunday"
"The Encounter"
"The Endurance"
"The Fury"
"The Old Ones"
"The Rise"
"The Spaces Between"
"The Things That Keep Us Here"
"The Vision"

Scott Buckley – www.scottbuckley.com.au
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Serge Narcisoff

"Dark Knight"
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Serpent Sound Studios

"Cockroaches"
"Countdown"
"Dark n Deep"
"Dogfight"
"Fantasy Ambiance"
"Hor Hor"
"Inescapable"
"Jokull"
"Jotunheim"
"Near End Action"
"The Enemy"
"The Great Battle"
"Trailer"
"Unsafe Roads"
Alexander Nakarada (www.serpentsoundstudios.com)
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Tristan Lohengrin

"A Peaceful Sanctuary"
"The End of the World"
<https://www.tristanlohengrin.fr>
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Vadim Krakhmal

"Approaching the Thorncastle"
"Awakening"
"Dawn Mist"
"Frozen Stones"
"Moon Glow"
"Moon Over the Hills"
"Oasis"
"Mountain Spirits"
"Sands and Stones"
"Siege of Tongulum"
"Through the Mist"
"Through the Plains"

Vadim Krakhmal <https://soundcloud.com/jeaniro>
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"Jotunheim" by **Serpent Sound Studios** featured in the
Intro/Outro *The Pod Called Quest*

"Bit Quest" by **incompetech** featured during the
Intermission. *The Pod Called Quest*

"the Great Battle" by **Serpent Sound Studios** featured
in the Intro/Outro of *Quest Side Story*

"Jade" by **Scott Buckley** featured as the Intro/Outro of
The Way of the Rusty Dragon

Our deepest and sincerest thanks to all the artists who
have worked so hard to create this wonderful music.

Additional Music Used With Unique Permission

CD Projekt Red

<https://cdprojektred.com/>

The Witcher

A Game of Dice
Abigail Burns
Against the Professor
Alleyway Ambush
Ambushed
An Ominous Place
Bar in the Outskirts
Beers That Smells Like Fish
Castle Temeria
Conspiracies Within Vizimia
Crypt
Dead City
Defending the Crates
Do You Remember?
Doing it With the Locals
Enter Act 3 – Waking at Triss' House
Fighting Through Kaer Morhen
First Blood
Geralt Saves Abigail
Ghouls
Healing
Helping Zoltan
Leaving the Fortress
Leo's Farewell
Old Vizimia – The Hunt for the Striga
One Witcher Two Bastards
Rescuing Shani
River of Life
River of Life
Salamandra Hideout
Savola and His Frightener
Silver Sword
Swamp Cave
Tavern at the End of World
The Dike
The Dye is Cast – Murder and Theft
The Frightener
The Golem
The Hell Hounds
The Hunt for the Cockatrice
The Ice Plains
The King of the Wild Hunt
The Lesser of Two Evils
The Neutral Witcher
The Road to Vizima
The Scoia'tael Witcher
The Swamp
The Werewolf
To Arms (Rebellion)
Trade Quarter
Train with Flesh and Blood
Treachery
Vizimia's Cemetary
War Comes to the Riverlands

The Witcher 2: Assassins of Kings

A Champion for the Witcher
A Duel with Renuald aep Matsen
A Nearly Peaceful Place
A Quiet Corner
A Tavern on the Riverbank
A Watering Hole in the Harbor
Bandits on the Roadside
Battling the Draug
Cave Theme
Defending the Walls
Dreary Stronghold

Drowners
Dwarven Stone Upon Dwarven Stone
Elain Attariel
Enter Act 1 From Arrows to Butterflies
Enter Act 2 The Blood Curse
Fighting to the Ostmurk
Flotsam At Sunrise
Foltest and His Children
Foltest's Warcamp
Gargoyles The Last Citizens of the City
Geralt and Triss Have Some Fun
How of the White Wolf
Iorveth and the Assassin Looks On
Lair of Harpies
Liberating the Prison Brage
Loredo's Manor
Nocturnal Forest
Penetrating the Solar
Practice Makes Perfect
Processions
Pursuing Loredo
Saskia's Speech
Saving Dandelion and Zoltan... Again
Sewers Beneath the Keep
Shadows and Conspiracies
Sorceresses
Souls in Ruin
Stealer of Dreams
Storming La Valette Keep
Summoning the Kayran
Tactical Retreat
Taking on Nilfgaard
Taking on the Kingslayer
The Arachas
The Battle in the Underground
The Bloody Field
The Bullvore
The Burning Fields
The Darkened Field
The Dragon
The Draug Marches
The Dwarven Life
The Forest Around Loc Muine
The Harpy Queen
The History of the Vran
The Kayran
The Nilfgaard District
The Nilfgaardian Wraith
The Pogrom in Flotsam
The Scales of the Arena
The Siege of Vergen
The Siege Tower
The Trap is Sprung
Through the Underworld
Time for Some Dice
Vergen By Night
Within the Mist

The Witcher 3: Wild Hunt

A Story You Won't Believe
Aen Seidhe
After the Storm
Another Round For Everyone
At War!
Back on the Path
Blood on the Cobblestone
Bonnie at Morn – Instrumental
City of Intrigues
Cloak and Dagger
Commanding the Fury
Conjunction of the Spheres
Drink Up, There's More!
Emhry Var Emreis
Family Matters

Farewell, Old Friend
Fate Calls
Forged in Fire
I Name Thee Dea and Embrace Thee As My Daughter
Igni
In the Giant's Shadow
King Bran's Final Voyage
Nemesis
No Surrender
On Thin Ice
Spikeroog
The Big Four
The Hunt is Coming
The Hunter's Path
The Nightingale
The Shrieker Contract
The Tree When We Sat Once
The Vagabond
Trial of the Grasses
Wake Up, Ciri
Welcome, Imlerith
When No Man Has Gone Before
Words On Wind
Yes, I Do...

Blood and Wine DLC

Beyond Hill and Dale...
Blood Run
Fanfares and Flowers
For Honor! For Toussaint!
On the Champs-Desoles
Searching for Cecilia Bellant
Seeking Resonance
Syanna
The Banks of the Sansretour
The Beast of Beauclair
The Mandragora
The Moon Over Mount Gorgon
The Musty Scent of Fresh Pate
The Night of Long Fangs
Titans of Infamy
What Lies Unseen
Wind In the Caroberta Woods

Hearts of Stone DLC

Breaking In
Dead Man's Party
Evil's Soft First Touches
Go Back Whence You Came
Mystery Man
The House of the Borsodis
The Temple of Lilvani
Whatsoever A Man Soweth

Thronebreaker: The Witcher Tales

A Mother's Grief
Amongst the Ashes
Black Brook Vale
Calm Before the Storm
Drive Them Back
Duke of Dogs
Fall From Grace
Fool Me Thrice
Harmless
Just Punishment
Lurking Terror
Moment of Respite
Retribution
The Bloody Mistress
The Chase
The Toll of War
Trust No One
Ysgith

GWENT: The Witcher Card Game

A Risky Game

Dark Corners of The World
Forbidden Forest
Full Circle
How About A Round of Gwent?
Invisible Strike
Monstrous Might
Northern Realms
Plots and Intrigues
Riches and Glory
Ride for Freedom
The Black Clads
The Mighty Jarl of Skellige (Legacy)
The Pact

The Game Kitchen

<https://thegamekitchen.com/>

Blasphemous

Dame Tu Tormento
EL Temple de Los Abanicos
Entra Bordados
Gelida Expiracion
La Muerte de Los Relinchos
Lagrimas de Grana y Oro
Mirada de Culpa
Peldanos Hacia la Santidad
Por la Via de las Procesiones Antiguas
Que en Procesion Marchen
Su Beso de Plata
Taranto a la Hermana Mia
Ten Piedad
Tierras de Azafran
Una Senda de Pasos Blancos
Vuestra Faz Denegrida

Blasphemous: The Stir of Dawn DLC

Baile de Violetas – Cello Version
Baile de Violetas – Guitar Version
Cinco Miradas Tiene la Aurora

Larian Studios

<https://larian.com/>

Divinity: Original Sin 2

A Single Drop of Magic
Amber Ale
Crazy Troubled Senses
Dancing with the Source
Dancing with the Source – Cello Version
Dancing with the Source – Oud Version
Dancing with the Source – Tambura Version
Driftwood
Mead, Gold, and Blood – Ifan's Theme
Mysterious Trails
Path of the Godwoken
Path of the Godwoken – Bansuri Version
Path of the Godwoken – Cello Verion
Path of the Godwoken – Oud Version
Path of the Godwoken – Tambura Version
Quirky Bones
Quirky Bones – Murky Version
Reaper's Coast
Reflections of the Past
Rivellon – Light Version
Sins and Gods – Choir Version
Symphony of the Void
The Battle for Divinity
The Queen's High Seas – Tavern Version
Welcome to Fort Joy
Your Tale Awaits You Down the Road

Divinity II: Ego Draconis

Epiphany of Anguish
Here Be Zandalor

OwlCat Games

<https://owlcatgames.com/>

Pathfinder: Kingmaker

A String That Holds the World in Place
Blade of Your Own Choices
Canvas for the Gods
Capital Under Attack
Caves Battle Theme
City of Hollow Eyes
Dawn at the Narlmarches
Dungeon Battle Theme 1
Dungeon Battle Theme 2
Dur Borba! (Hargulka and Tartuk Battle Theme)
Exploring the Stolen Lands
False Destiny (Armag Battle Theme)
Fey in the Hills (Tavern Theme 3)
Hills of Glenebon
In The Name of My Dream (Stag Lord Battle Theme)
Lake of Mysts and Veils (Tavern Theme 2)
Lazy Morning (Tavern Theme 4)
Old Sycamore Caves
Peaceful Lands
Relic of a Crumbled Empire (Vordakai Combat Theme)
Rule of Balance
Rule of Balance
Rule of Chaos
Rule of Evil
Rule of Good
Rule of Order
Rushlight Festival (Tavern Theme 5)
Season of Bloom
Skylark
Steps of the Goddess
Sunset at the Dunsward
Sunset at the Narlmarches
The Art of Ruling
The Beginning
The Coronation
The Doomsayer
The Dunsward
The Dunsward Battle Theme
The Echo Born Before the Sound
The Heart of the Land (Tavern Theme 2)
The Laughing Lie
The Narlmarches
The Narlmarches Battle Theme
The Proud, The Bitter, The Fallen (Nyrisa Battle Theme)
The Shrike Hills
The Shrike Hills Battle Theme
Thousand Grains
Tomb of the Iron Lord's Champion
Twilight at Glenebon
Uplands Battle Theme
Where Trees Talk to the Stars
Who Rules Your Heart
Ancient Ruins Battle Theme
Bittersweet (Nyrisa's Theme)
Bold Dog Barks Loud
Brevoy Folk Melody (Tavern Theme 1)
First World Battle Theme
He Who Leads The Hunt
Rule of Chaos
The Tarnished Jewel (Pitax Theme)

Pathfinder: Wrath of the Righteous

A Drink Before the Battle
A Strike from the Sky
Abyss Battle Theme
Alushinyrra Battle Theme
Banner over the Citadel
Betrayal of Humanity
Cascade of Fire
Champions of Abyss
City to Reclaim
Colphyr Battle Theme
Commander's Citadel

Core of the Riddle
Corrupted Caves Battle Theme
Crusade Battle Theme
Crusader's March
Crusader's Mourning
Defender's Heart
Demon's Heresy
Demonic and Divine
Devoured by Darkness
Enemy to Be Reckoned With
Face the Abyss
Facing the Faceless Sphinx
Gray Garrison Battle Theme
Greengates Battle Theme
Half Measure
Heart of the Fallen Land
Hell's Advance
I Promise
Into the Worldwound
Ivory Labyrinth
Kenabres Battle Theme
Kenabres in Flames
Know Thy Enemy
Laughing till the End
Leper's Smile
Light of Heaven
Lords of Chaos
Lost Chapel Battle Theme
Master of My Own Fate
Midnight Fane Battle Theme
Midnight Isles
Mythic Power
Next-Door Theater
Ode to the Armored Armadillo
On the Cusp of the Abyss
Our Lady in Shadow
Path to the Enigma
Porphy City
Queen for a Century
Rasping Rifts
Remnants of Sarkoris
Searching for Answers
So Many Hopes to Burn
Starward Gaze (Song of Elysium)
Succumbing to Rage
Templars of the Ivory Labyrinth
The Answer Is Yours
The Cosmic Balance
The Fifth Crusade
The Hunger Eternal
The Myth Begins
Those Who Stand Against Evil
Wisdom of Millennia
World Is Bleeding
Worldwound Battle Theme

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The Pod Called Quest.