

## **Short List of Rules and Regulations for Love for Linley Cup 2024**

- Four (4) field players and a goalkeeper.
- Roster max of 10 players.
- Field dimensions no greater than 40 yds x 60 yds.
- All free kicks are indirect.
- Indirect kick-ins (no throw-ins)
- Goals cannot be scored from kick-offs or kick-ins as they are indirect.
- Goal kicks are passed in from anywhere inside the goal box and must be played within 5 seconds.
- 5 yards back from any free-kick situation.
- No offside.
- No slide tackling.
- No heading for U8 & U10 divisions.
- No Goal Clearances (throws, kicks or punts) can go over half.
  - For U8 games- we encourage coaches to have their teams retreat to half when the opposing team takes goal kicks.
- Penalty kicks are direct kicks taken from 8 yards out with all players (on both teams) behind the half field, behind the shooter.
- 25 minute games
- Subs “on the fly” as long as the player being substituted is off the field.
- Preliminary games will be self-refed by coaches from both teams or by a volunteer ref. These refs have complete authority over the game. No protests.
- No extra time, PKs, or Golden Goal for preliminary games.
- Coed adult (18+) teams will need at least 2 women rostered and on the field at all times during games.

See next page for Official Love for Linley Cup Tournament Rules

# Official Rules and Regulations for Love for Linley Cup 2024

## GAME PLAY RULES (5v5)

### (a) Statement of Sportsmanship

Love for Linley promotes good sportsmanship by players, coaches, and spectators. We request your cooperation by supporting the participants and officials in a positive manner. Profanity, other offensive language, or intimidating actions directed at players, coaches, officials, or team representatives will not be tolerated and are grounds for removal from the site of competition.

### (b) Jersey Requirements

All teams must wear the same jerseys or the same color shirts. Numbers on the back are helpful, but not required. Please also try to have your team bring a backup color shirt if possible as pinnies may be limited at the event. Shin guards and cleats (or sneakers for U8) are required. No jewelry.

### (c) Tournament Format

There are five divisions of play for youth age groups for both boys and girls and one coed adult division.

**SKY MINIS (2nd grade and younger - U8)**

**BLUE LOWER (3rd/4th - U10)**

**TEAL MIDDLE (5th/6th grade - U12)**

**SAPPHIRE UPPER (7th/8th - U14)**

**NAVY HIGH SCHOOL (9th-12th)**

**ROYAL COED 18+**

Teams will play 3 teams in their group in a round-robin style format, where they'll score points each game according to the system laid out below. The top two teams from each group will advance to the finals.

### *Scoring*

Teams will be awarded points according to the below system. There is no official maximum goal differential, however, coaches, especially of younger teams, are urged to keep a ~5 differential in mind.

Team Win - 3pts

Team Draw - 1pt

Team Loss - 0pt

### *Tiebreakers*

In the event of a tie within a division, the following tiebreaker rules will be applied in order: 1. Winner of head-to-head competition 2. Goal differential 3. Goals scored 4. Fewest goals against. If 3 teams are tied for any position, the above process will be used, except head-to-head competition will be eliminated and the first tiebreaker will be the least goals allowed.

In the event of a draw during the finals, the following tiebreaker rules will take place: 1. Penalty kick shoot-out (3 takers on each team) 2. Sudden death penalty kick shoot-out

#### (d) Players and Substitutes

Gameplay is 5v5, with up to 9 rostered players per team. Unlimited substitutions are allowed. Teams may sub up to all five (5) players at a time.

Substitutes may enter the game “on the fly,” or at any time during the game as long as the player being replaced has left the field of play.

#### (e) Duration of the Game

All games will be 25 minutes long and will start and end on the horn. Teams that start late will still end on the horn.

#### (f) Cards

This is a fundraiser for a good cause- don't get a red card.

For the Upper, High School and Adult division finals, any player who receives a red card will be ejected immediately and the player who was given the red card may not re-enter the game.

#### (g) Offside

There is no offside rule

#### (h) Slide Tackling

**NO slide tackling.** The only exception is for a goalkeeper within their penalty area, sliding to make a play. The opposing team will be awarded a free kick if there is a slide tackle by a field player.

#### (i) Hand Balls

A hand ball is defined as “a player deliberately handling the ball, that is, carrying, striking, or propelling it with his/her hands or arms. This does not apply to a goalkeeper within their own penalty area.

Inadvertent touching will not be penalized even if the player or the player’s team gains an advantage by such inadvertent touching.

A goalkeeper deliberately handling the ball outside his/her penalty area is a handball.

Hand balls will result in an indirect free kick.

#### (j) Free Kicks

All free kicks are indirect. The team taking the free kick may take a “quick” kick prior to the opponents being 5 yards from the ball. If 5 yards is requested by the kicking team, they must wait until the defensive team is ready before taking the kick.

#### (k) Goal Kicks

Must be taken within 5 seconds. The ball is in play once the kick is taken, and it can be played by any player before leaving the penalty area. The same rule applies to a team taking a free kick in their own penalty area. Goals may not be scored directly from goal kicks.

For Goal Kicks, the goalkeeper will start with the ball in their hands and may either (1) Throw the ball, (2) Put the ball down and pass/kick - NOT OVER HALF (3) put the ball down and dribble out, however, once the ball has been put down, the ball is effectively “live”. The Goalkeeper has 5 seconds to execute the goal clearance. Failure to execute the Goal Clearance within 5 seconds will result in an Indirect kick for the opposition.

#### (l) Drop Balls

A Drop Ball may occur in the following situations:

- If play is stopped inside the penalty area, the ball will be dropped for the goalkeeper.
- If play is stopped outside the penalty area, the ball will be dropped for one player of the team that last touched the ball at the point of the last touch.

In all cases, all the other players (of both teams) must be at least 5 yards away.

If the ball touches the referee (or another match official) and goes into the goal, team possession changes or a promising attack starts, a dropped ball is awarded.

#### (m) Restarting Play

All restarts from a touchline are indirect kick-ins. **There are no throw-ins.** Opposing team must be five (5) yards from the ball on restarts.

(n) Goalkeepers

No punting or drop-kicking over half is permitted. If a punt or drop-kick over half occurs, the opposing team is given a free kick at midfield.

(n) Mercy rule

If one team goes up by 5 goals the losing team may add a player (if they have the numbers to do so) until the goal differential drops below 5.

## CONDUCT

(a) Respectful Conduct

Coaches and Captains are not only responsible for their own conduct, but also for the conduct of their players, parents and spectators. The Tournament Directors reserves the right to impose suspensions or expulsion of players, teams, coaches, or spectators for unruly behavior.

(b) Spectators and parents will be on the opposite side of the teams' benches. No standing behind the goals.

## TOURNAMENT

(a) General

The Tournament Directors' interpretation of these rules shall be final and binding. The Tournament Directors reserves the right to decide all matters pertaining to this tournament.

(b) Arrival

Teams should arrive at the scheduled field 30 minutes prior to game time to be checked in by the registration table.

(c) Parking

Park only in parking spots outlined in emails sent from Love for Linley Cup organizers. We are not responsible for vehicles that are towed or ticketed for parking in other areas.

(d) Food and Snacks

Food will be for sale at the event from two food trucks and the lower field Snack Shack will be selling candy, drinks, and other logo items like stickers. Please make sure your team picks up after themselves. The tournament cleanup crew would greatly appreciate it if teams make an effort to leave the area your team was in cleaner than how you found it.

(d) Schedule

Once finalized, schedule and standings can be found at on the **Tournify** app or website

(e) Weather

Regardless of weather conditions, coaches and their teams must appear on the field of play as scheduled, ready to play.

(f) Waivers

Signed waivers are required to play. Photos may be taken anytime during the tournament. By signing the waiver, you agree that your NIL (name, image, likeness) may be used in promotions, social media, or in any other aspect for Love for Linley Foundation, with no compensation given.