

2024 QEII Swim Club TIER 3 SWIM MEET

Please note – This is a Tier 3 Unapproved Meet

Sunday 26th May 2024 - Warm Up 8am; Start 8.45am Technical Advisor – TBA

All Conditions of Entry and Meet Rules for the Tier 3 Meet are as per the Tier 2 Meet Information

except for the following items.

Conditions of Entry

- 1. ONLY registered, club and competitive swimmers are eligible to enter the main meet
- 2. ONLY Recreational, Learn to Swim and non-registered swimmers can only enter the Have A Go races, events 2 and 6. Times from these events will not be uploaded to the Swimming NZ Database and cannot be used for future meets.
- 3. This meet is a **Tier 3 Development Meet.** There will be no disqualifications at this meet and times can only be used for entry to SCWC Club level meets.
- 4. Entry fees: \$4.50 per event, no entry fees for the Have A Go races.
- 5. Entries are limited to four (4) events per session per swimmer.
- 6. Online entries close on Friday 17th May 2024 at 11:59pm, email Have A Go entries to qeiiswimcllub@gmail.com
- 7. There will be no refunds on entry fees except as per the scratching rules.
- 8. **QEII Swim Club** reserves the right to restrict entries to ensure the timeline is adhered to. Due to current circumstances, swimmer numbers likely to enter this meet are unknown, entries may need to be managed by limiting numbers or amending qualifying times to allow us to meet the Health and Safety requirements at the venue.
- 9. Submission of entries constitutes acceptance of these Meet Rules and Conditions.
- 10. Late entries will be at the Technical Advisor and/or Referees discretion based on lane space availability. A late entry fee of \$8.00 per event.
- 11. Please check names, entries and events are correct on receipt of confirmation. Corrections will only be made to entries where errors have occurred. Final psych sheets will be posted on the website and sent out on the Wednesday prior to the meet.

MEET RULES

General

This Tier 3 Meet is a SNZ Development Meet. – There will be no disqualifications for minor infringements but
please note that although this meet may be running with a restricted number of Officials, as permitted by SNZ Event
policy 007 disqualifications for any serious infringement observed will stand. Swimmers may be given a "Skills to

work on" sheet, to assist in identifying potential skills that might need some attention before competing at an approved meet.

2 Scratchings / Withdrawals

Scratchings for this session must be submitted by noon Saturday 25th May 2024.

- 3 Warm Up: as per Swimming Canterbury West Coast warm-up procedure guidelines. Warmup is the responsibility of the clubs, coaches and swimmers involved. Officials are not responsible for managing or controlling the warm-up procedures.
- 4 <u>Warm Down</u>: No warm down lanes are available during this Tier 3 Meet.
- **Marshalling**: Marshalling will be outside the sports pool All swimmers must marshal for their events. Swimmers should be in the marshalling area four (4) races prior to their event for distances of 200m and under
- 6 Age Groups

Age groups are 11 years & under, 12/13 years & 14 years and over for all individual events.

7 Awards

Ribbons will be awarded for Personal Bests and to Have a Go swimmers.

Order of Events

- 1. 200m Individual Medley
- 2. 25m Choice "Have a Go"
- 3. 100m Individual Medley
- 4. 50m Freestyle
- 5. 100m Backstroke
- 6. 50m Choice "Have a Go"
- 7. 100m Breaststroke
- 8. 50m Butterfly
- 9. 100m Freestyle
- 10. 50m Backstroke
- 11. 200 Breaststroke (12 years and older only)
- 12. 100m Butterfly
- 13. 50m Breaststroke
- 14. 200m Freestyle

Swimmers are limited to four (4) events per session

SCWC Tier 3 Qualifying Times (Not Faster than)

	13 & U	14 & O
	QT	QT
Event	Not Faster	Not Faster
50 Free	39.00	36.00
100 Free	1.22.00	1.18.00
200 Free	3.00.00	2.52.00
50 Back	43.00	41.00
100 Back	1.30.00	1.26.00
200 Back	3.06.00	2.58.00
50 Breast	48.00	46.00
100 Breast	1.44.00	1.38.00
200 Breast	3.40.00	3.25.00
50 Fly	42.00	40.00
100 Fly	1.32.00	1.24.00
100 IM	1.36.00	1.28.00
200 IM	3.25.00	3.10.00