# ANIDA GRANILO

## UI/UX Designer



### Goal

To leverage over 12 years of experience as a dedicated freelance UI/UX designer in crafting intuitive, data-driven digital products and experiences. I aim to bridge human needs with business objectives through strategic planning, impactful design, and user-centered solutions.



## Freelance projects (excerpt)

Since 2012

### Freelance UI/UX Designer, worldwide

Completed numerous projects for agencies and start-ups, e.g:

Jun 2024 sonnen GmbH, Berlin (sonnen.de)

- Dec 2024 Conceptualise, research, design and deliver new features like the pv sizing tool and widgets for the dashboard for the new sonnen's partner portal (B2B).

Mai 2017- Lautsprecher Teufel, Berlin (teufel.de)

Jun 2024 Screen design und creation of assets for Android and iOS App
development & UI micro animations for Teufel Bluetooth App
and Teufel Home App.

Jan 2023- Netze BW (EnBW Energie Baden-Württemberg AG)
 Oct 2023 UX improvements of B2B dashboard of online services across the board. Support of Dev Team.

Jan 2022- Humboldtforum Berlin via Dayone (Agency)

UX concept & prototype of search function, optimization of filter function, extended design of object detail page including audio & video elements, sammlungenonline.humboldtforum.org/de

Dec 2020- Mister Spex, Berlin

Sep 2021 Responsible for the redesign of the responsive web configurator for glasses, based on extensive user testing, data analysis and business goals. Helped building up new design system in Figma.

Jul 2020- Durstexpress GmbH, Berlin

Nov 20 Optimiziation of UX & UI of Consumer Apps for Android and iOS App.

Jan 2018- ImmobilienScout24, Berlin

Mar 2019 Product optimization of relocation related industries (Consumer Services) for Web & Apps. Animations, assets and user testing.

Sep 2014Mar 2015

Blinkist.com, Berlin
Optimized UX and UI of Blinkist app for Android & iOS
Increased positive reviews and revenue by 80%



#### Info

Anida Granilo Jan 9th, 1983 living in Berlin

+49176-24026505

anida.granilo@gmail.com

www.anida.design

#### Social

linkedIn/anidagranilo
dribbble.com/anida
behance.com/anida
instagram.com/anidae\_ono

#### References

Loki English

Design Director @ sonnen

l.english@sonnen.de

Melina Grützmacher CX UX Managerin

Ellen Reitmayr

Product Owner Teufel Apps



## Work experience



Jan 2016-Jan 2017

Dec 2010 -

Nov 2012

Lieferheld GmbH, Berlin

Senior Product Designer

Redesign of iOS app of major german food delivery brand pizza.de // setting the design direction across multiple platforms, validating design assumptions with research and usability testing, collaborating with product owners, engineering and other stakeholders to turn ideas into products

getstarted.com.au, Melbourne

Web & UI Designer

Conceptual designs, wireframes, web and mobile designs for numerous Australian clients across the board. e.g. Snooze, DeWalt, Antipodeans...

Jul 2010 -Zalando GmbH, Berlin Sep 2010

Interaction Designer User interface style guide, redesign of zalando homepage,

UX/UI for mobile app.

Jul 2008 finanzen.de AG, Berlin Apr 2010

Lead Designer

Designed corporate identity and style guide for finanzen.de

Education

Oct 03 - Sep 07 Information Design, Bacholor of Arts at Media University

Stuttgart Degree in Bachelor of Arts (1.6)

Areas of focus Media and interface design, UCD methods

Higher education entrance qualification in Pforzheim (Abitur 2,0)

Tools

Figma, FigmJam They Do (User Journeys)

Adobe CC Miro, FigJam

Principle, ProtoPie Procreate, Fresco

Framer, Webflow Teams, Jira, Azure

Recognitions

Two of the projects I worked on during my time with GetStarted in Melbourne, Australia won recognition at the Australian Web Industry Association awards fc 2013: // Arthritis Victoria won Best Not For Profit website for 2013 // Snooze was a winner in the category commercial // www.webawards.com.au/finalists



**UI/UX** Designer

#### Contact

0176-24026505 anida.granilo@gmail.com www.anida.design

### Languages

German (Native) English (Fluent) Croatian (Fluent) Spanish (Basic)

#### Interests

Blogs&Tutorials Drawing/Painting Travelling Gaming

#### Soft skills

- Teamplayer
- Solution-oriented thinking
- Sense of Humor
- Positive Attitude
- Transforming brand aestetics into component styeguides
- User Journeys & User Flows
- User Interviews