



DEFINING THE NEED

We want to display the ways

that Bauhaus and Modernist ideals within toys can be internationally implemented. Play is a universal language that is not bound by borders. Furthermore, we want to reveal the ways that design interacts with children and insight in parents a consideration of these facts.

We will create a children's exhibition sponsored by für Gestaltung Zürich that displays a selection of works by toy designers who embodied a reductive and foundational principles. All designers worked between the years of 1920 to 1970 and are from the countries of Czechia, America, Switzerland, Netherlands, or Germany. This exhibit will be accompanied by guide books for children and an informative booklet for caregivers. In order to make an experience that is cohesive throughout cultures the exhibit and guide book will be designed with the Swiss international style.

Museum für Gestaltung Zürich



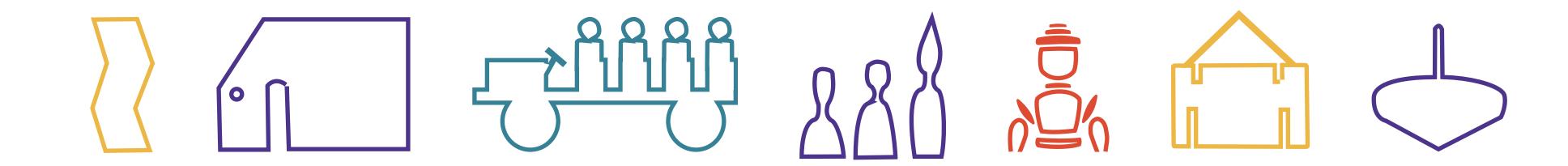


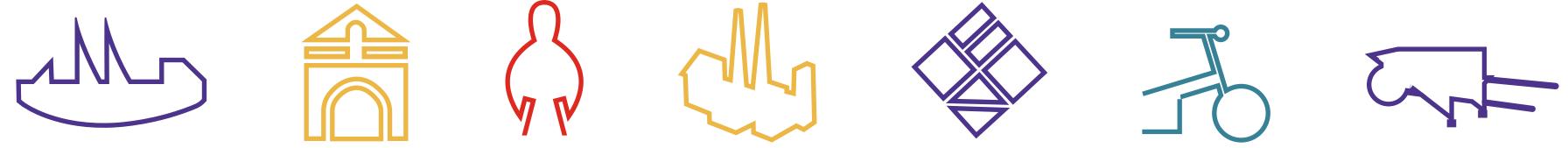




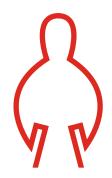


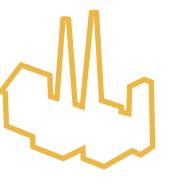


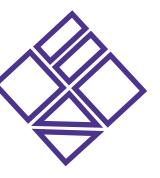




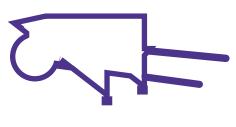






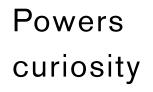


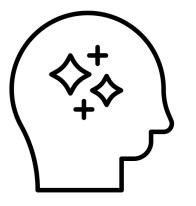




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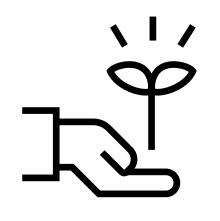


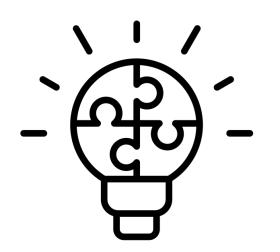
Own
Creative and
Imaginative
Experiences

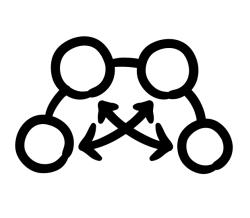


Wonder and Discovery

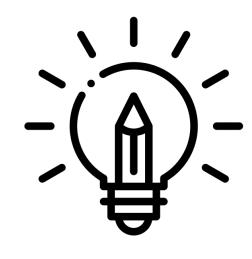
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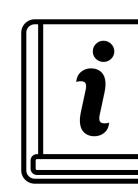
childhood development

problem solving

social skills self learning creative thinking

explore more rioy









Touring Exhibit

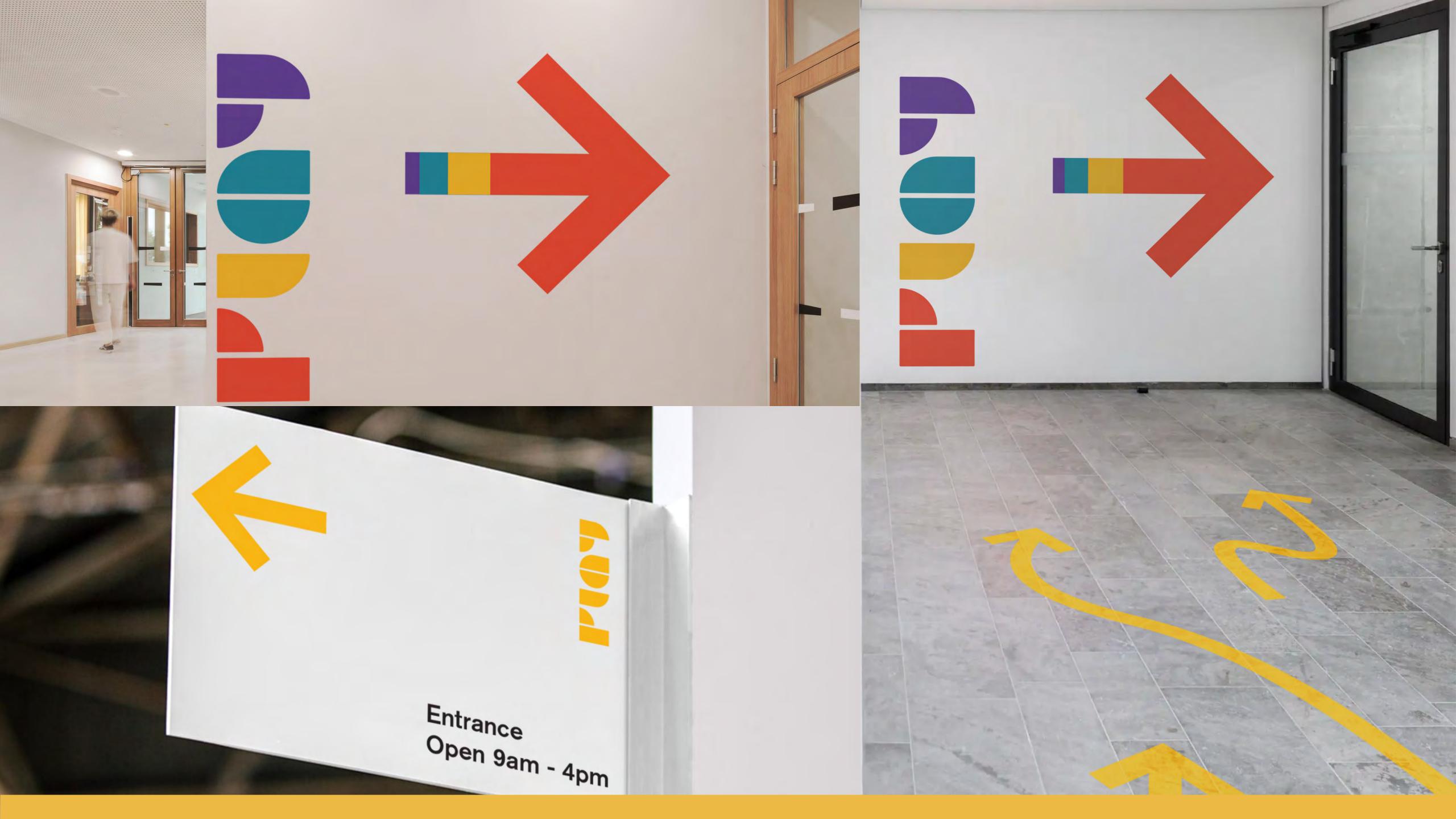
Children's Guidebook Caregivers Guidebook

Post Exhibit









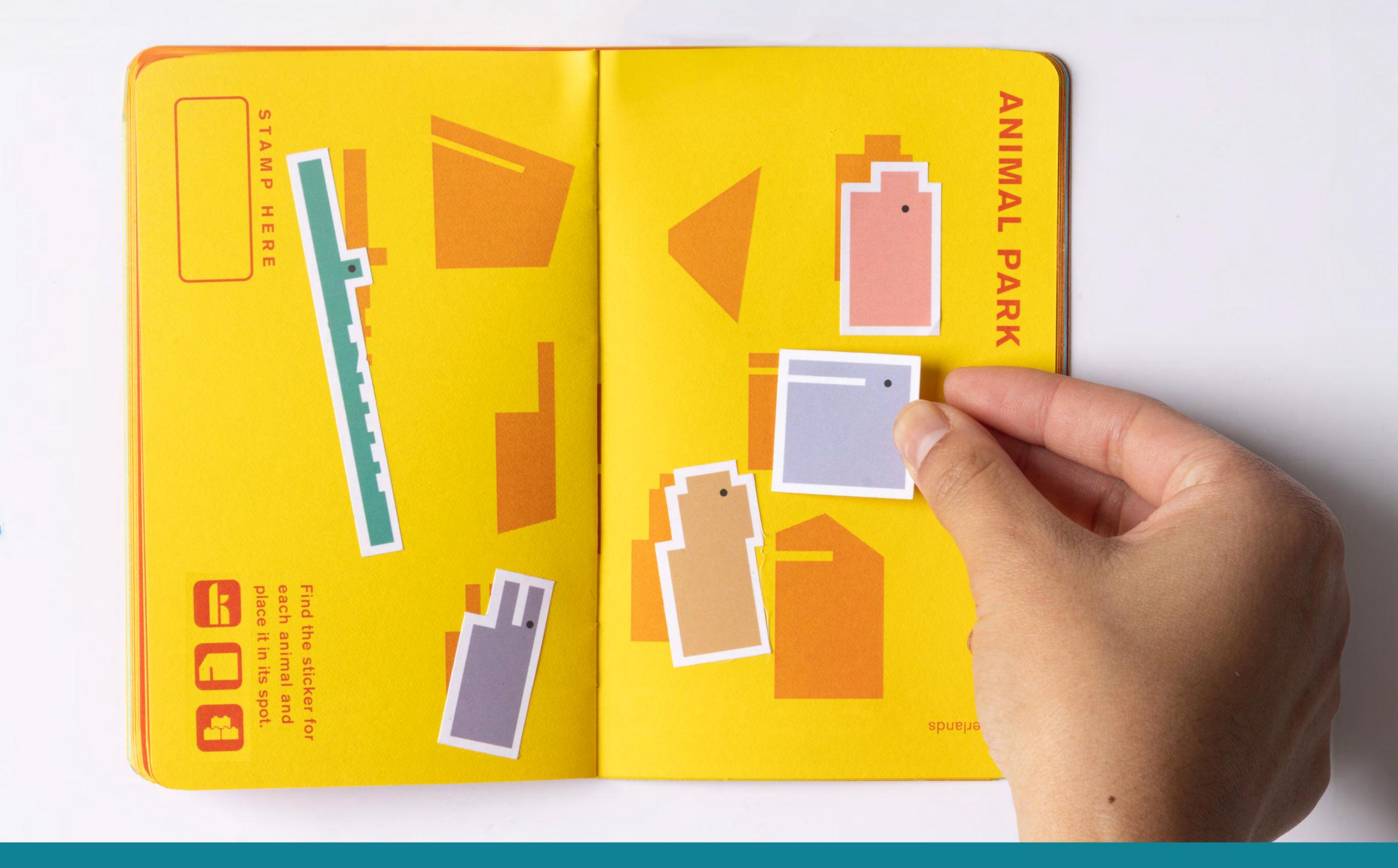


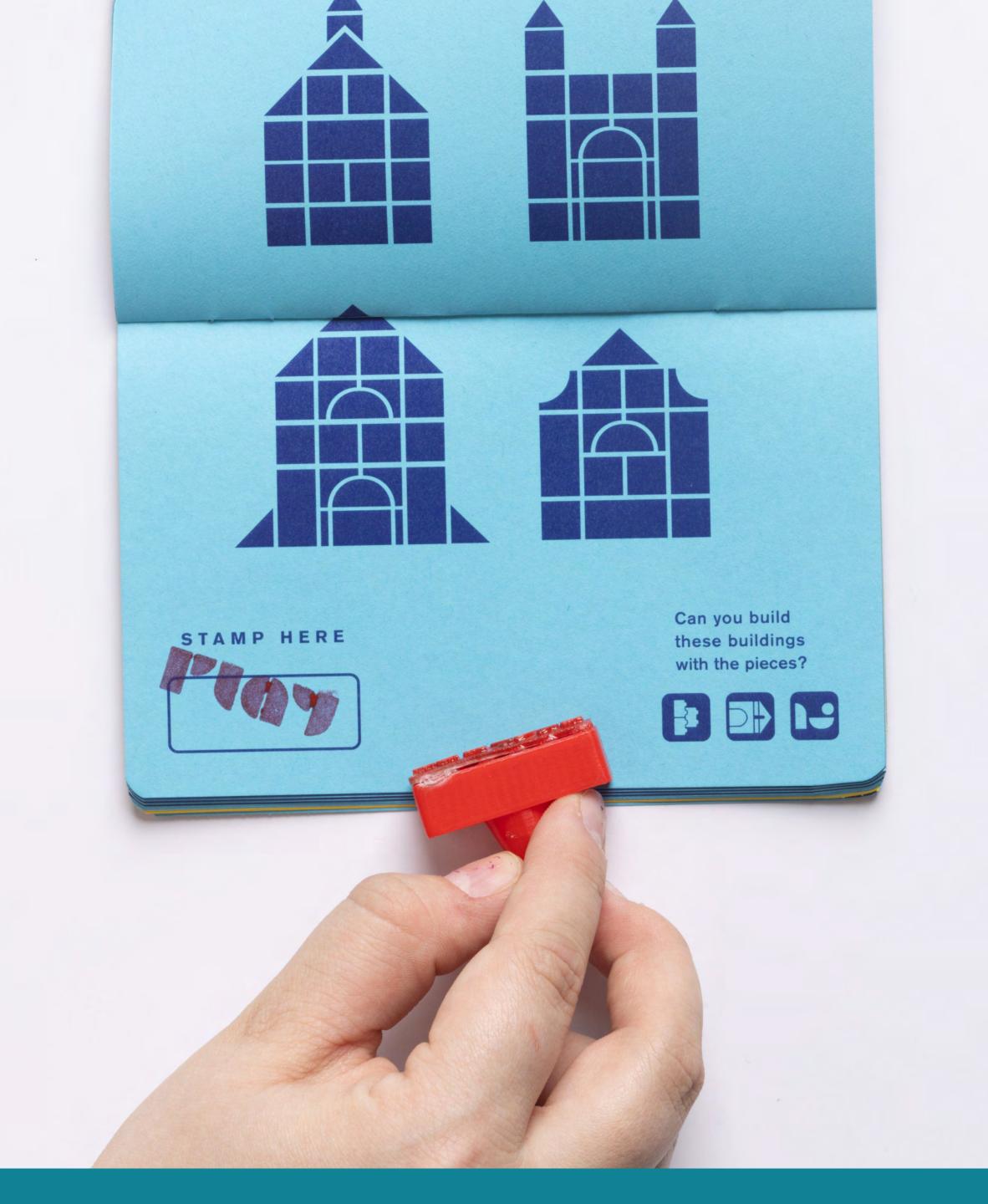


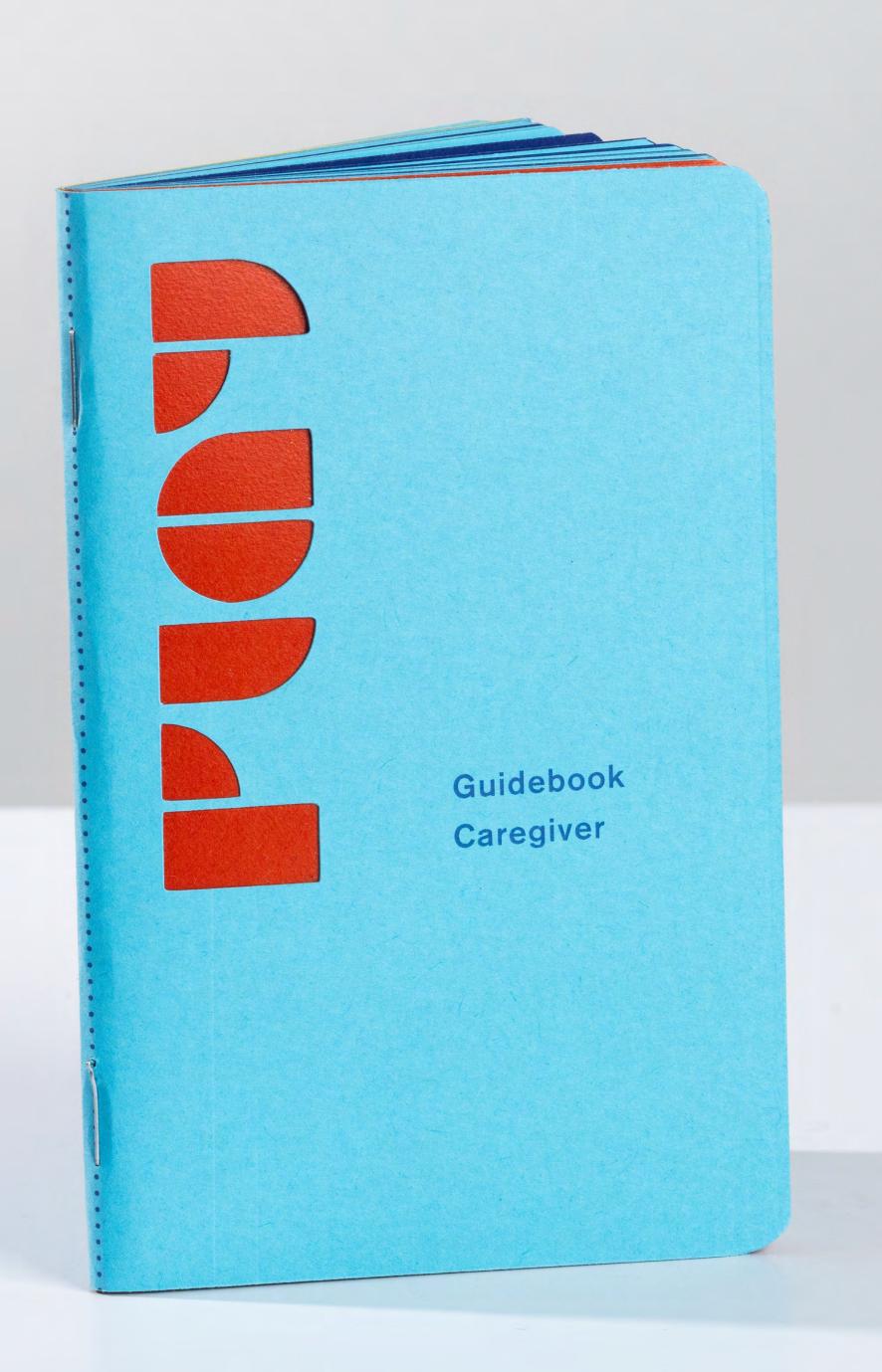






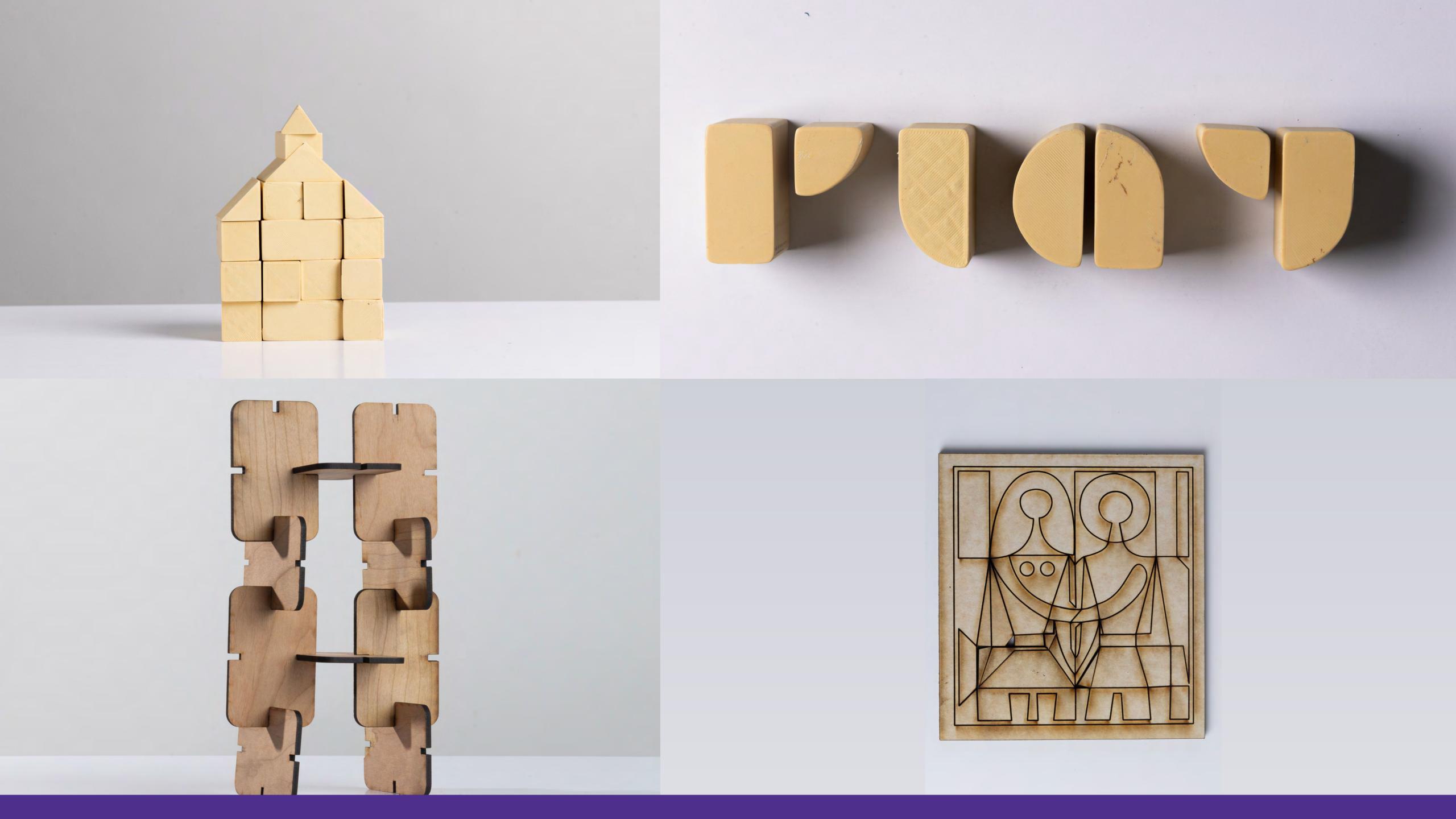








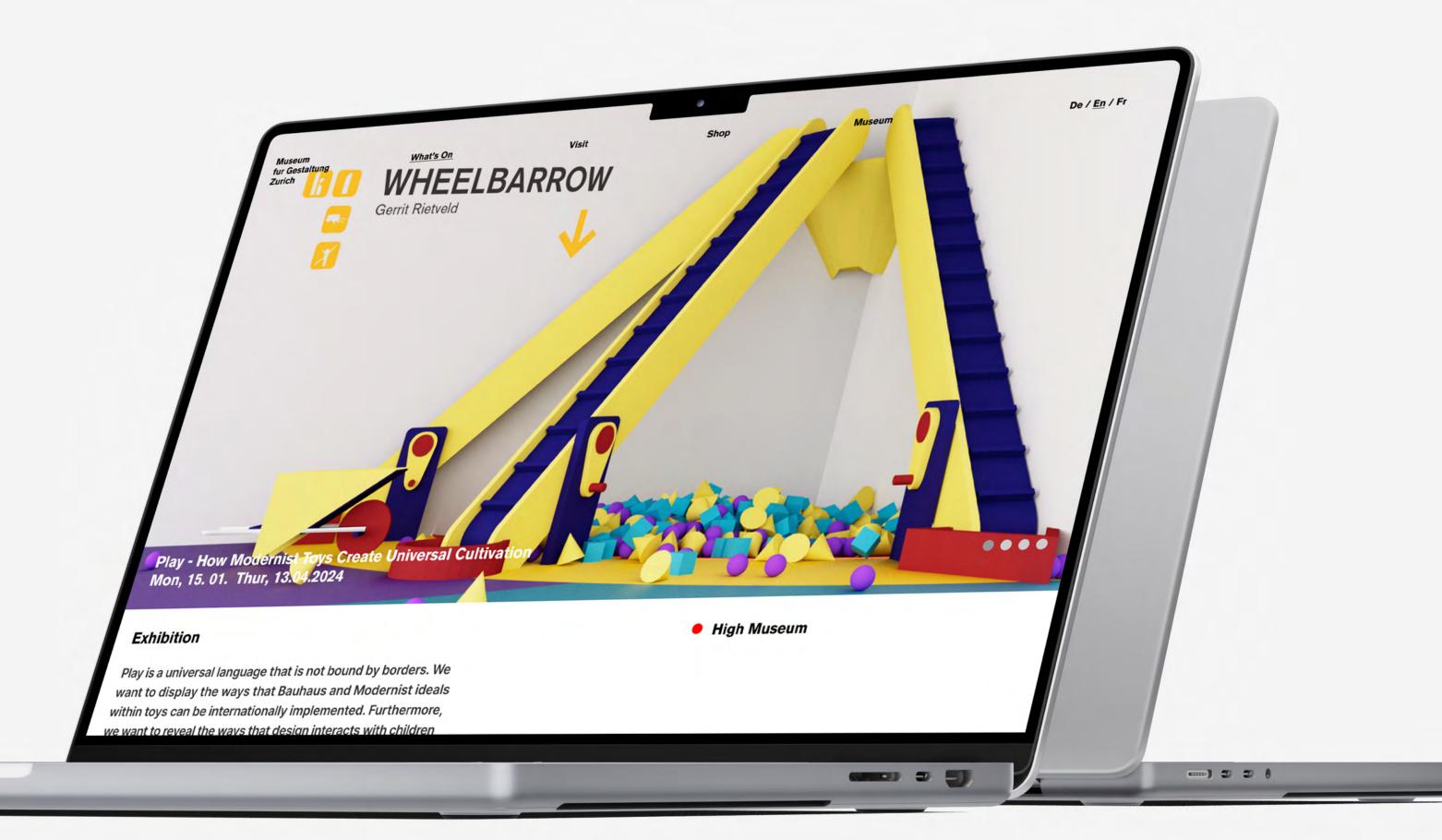


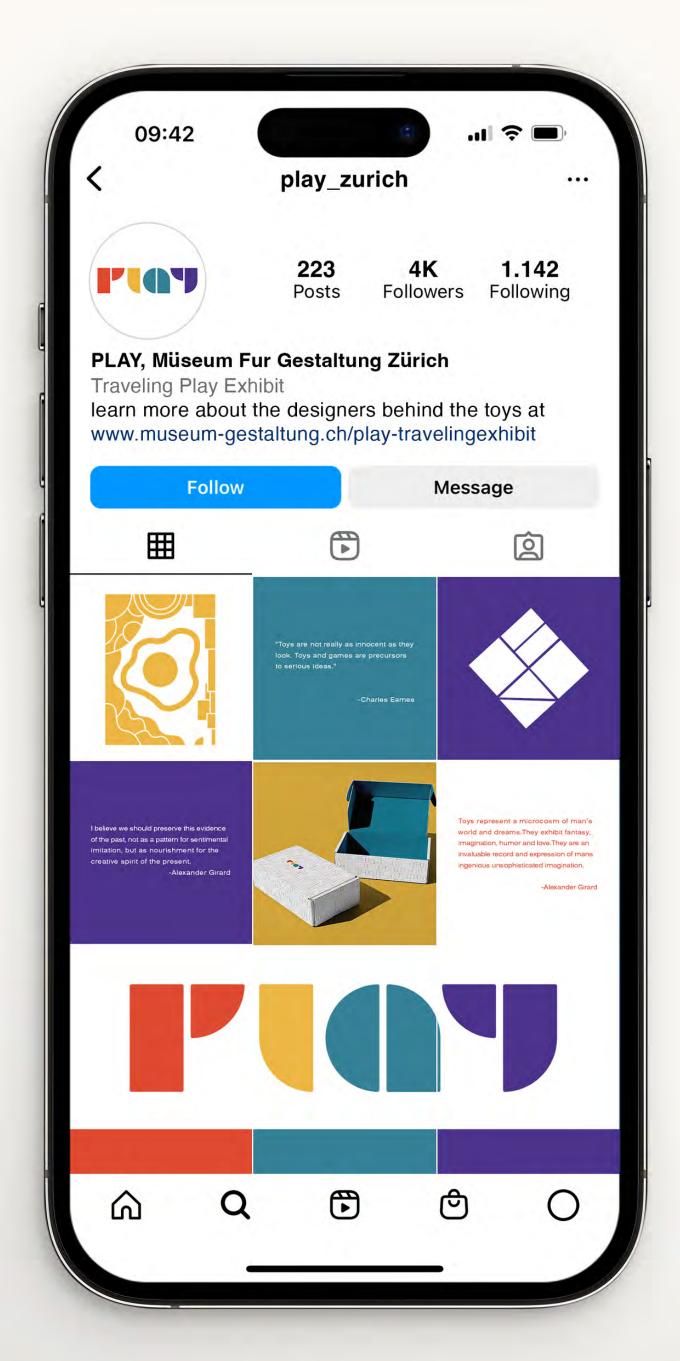














THANK YOU

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