

## 1. SET UP THE GAME

Shuffle all tokens face down. Choose a player board and draw 5 national park tokens. If you draw any bears, return and redraw. Arrange these tokens diagonally on the designated bear spots from top left to bottom right.

## 2. START PLAYING

Start with rock, paper, scissors to decide who goes first. Players take turns drawing one token at a time from the pile. Place each token on your board, always staying in numerical order. You can choose to swap tokens by replacing one board token with the new one. Then leave the old token face up in the pile for others to use.

When it's your turn, you can select a face-up or face-down token. But watch out for bears!







hliW Remove

Steal

## 3. TOKEN TYPES & USES

 National Park Tokens: There are 63 unique national park tokens numbered 1 to 63, corresponding to the order in which the national parks were established.



 Lucky Bear: 3 total. They act as a wildcard. Place it immediately, and it cannot be removed.



 Hungry Bear: 2 total. Use it to remove any one token from an opponent's board. Then both tokens are discarded from the game.



 Greedy Bear: 2 total. Steal a token from another player's board and place it on your own. Discard the Greedy Bear token after use.







4. HOW TO WIN

The first player to complete their board in full numerical order wins.